

Scalable Game Design

COMPUTATIONAL THINKING-Muster



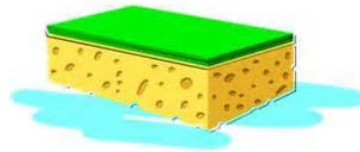
n|w

Computational Thinking-Muster

- generieren



- absorbieren



- kollidieren



- transportieren



n|w

Computational Thinking-Muster

- diffundieren



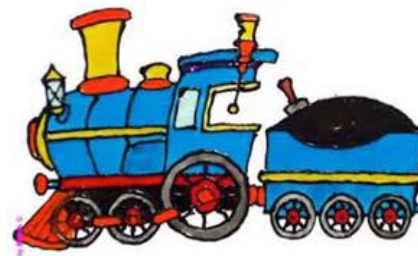
- auszählen



- schieben/ stossen



- ziehen

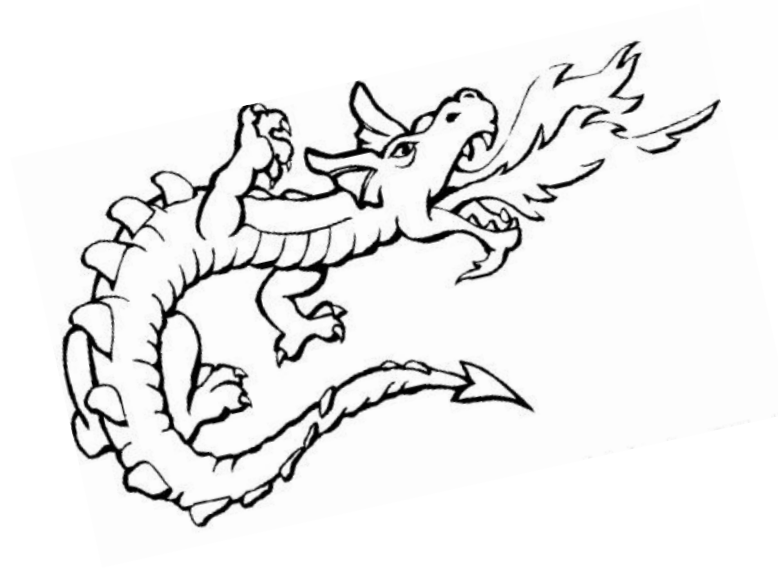


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Aushänge für das Klassenzimmer

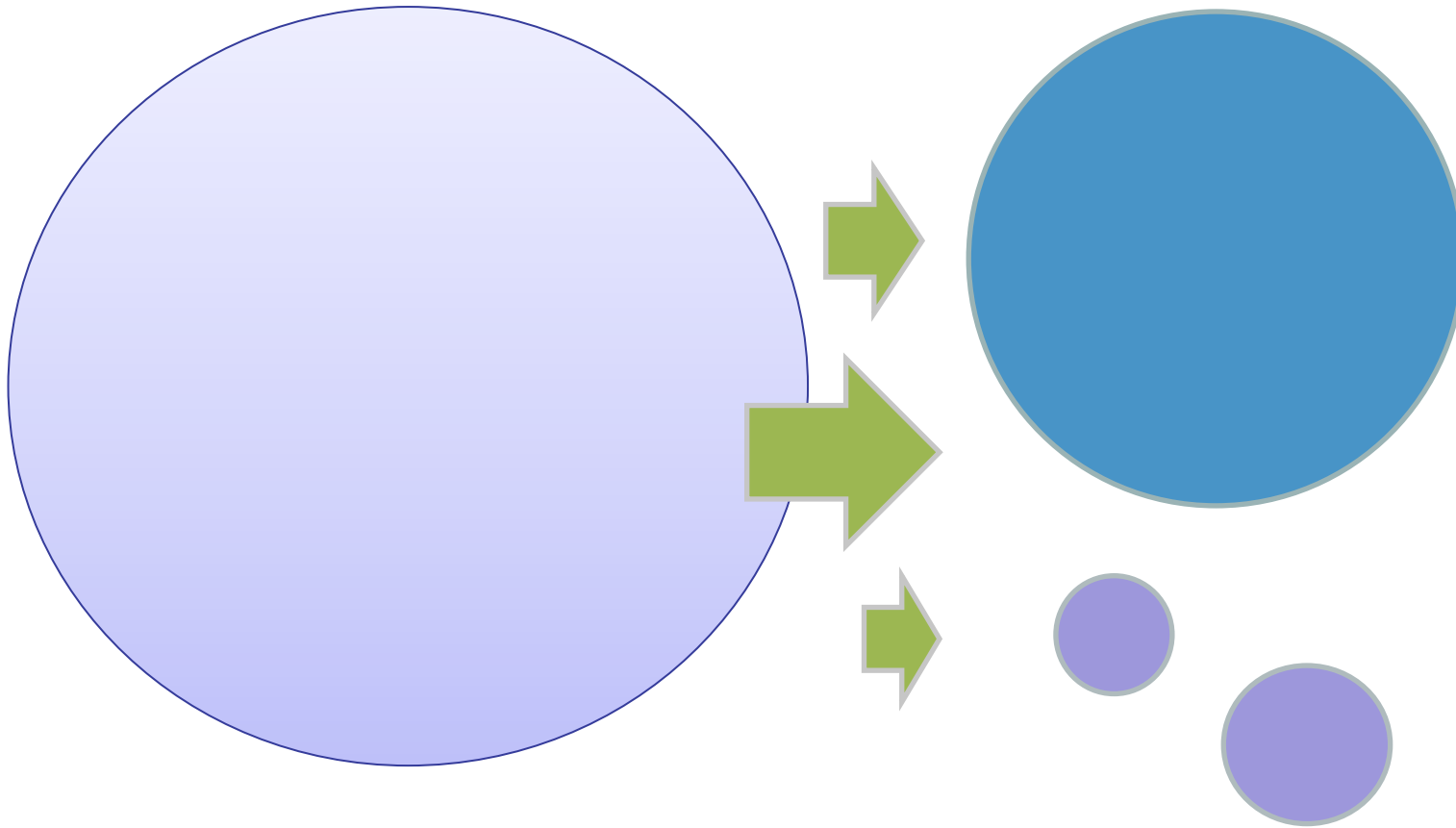
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GENERIEREN



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GENERIEREN



entstehen lassen

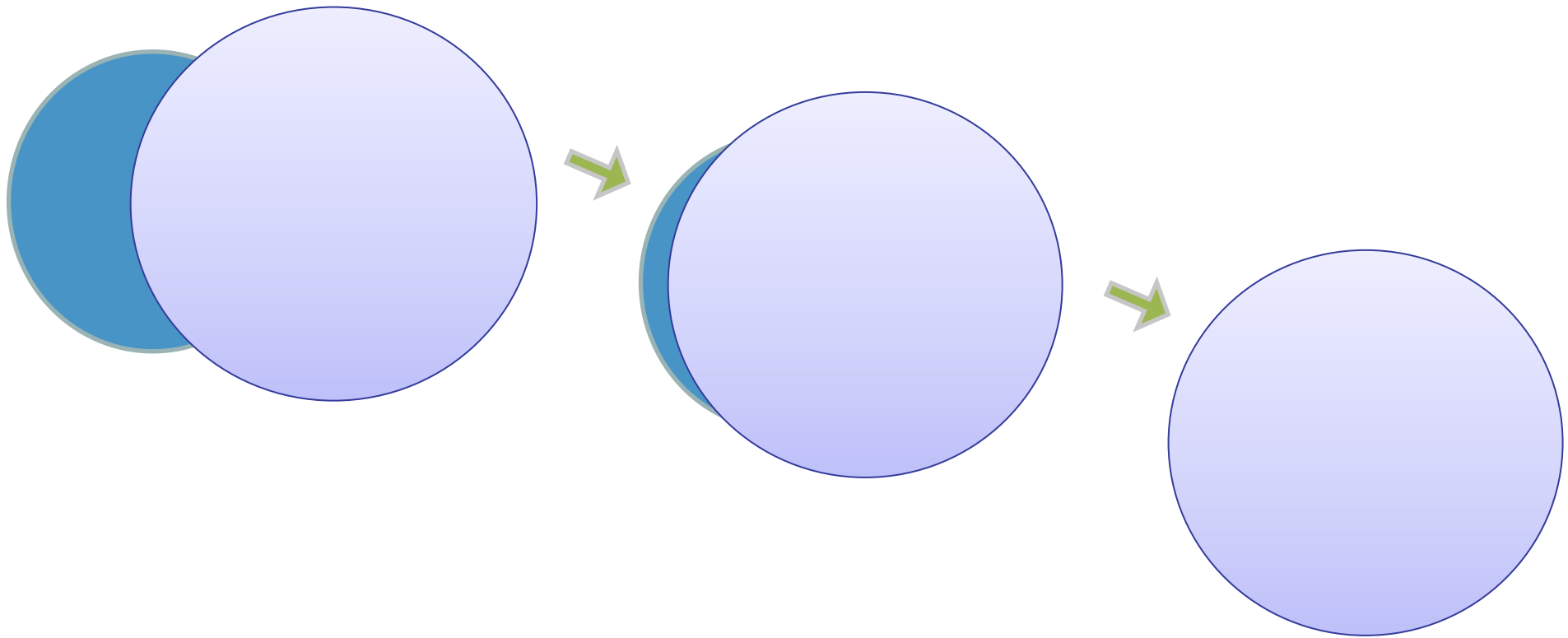
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ABSORBIEREN



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ABSORBIEREN



verschwinden lassen

KOLLIDIEREN

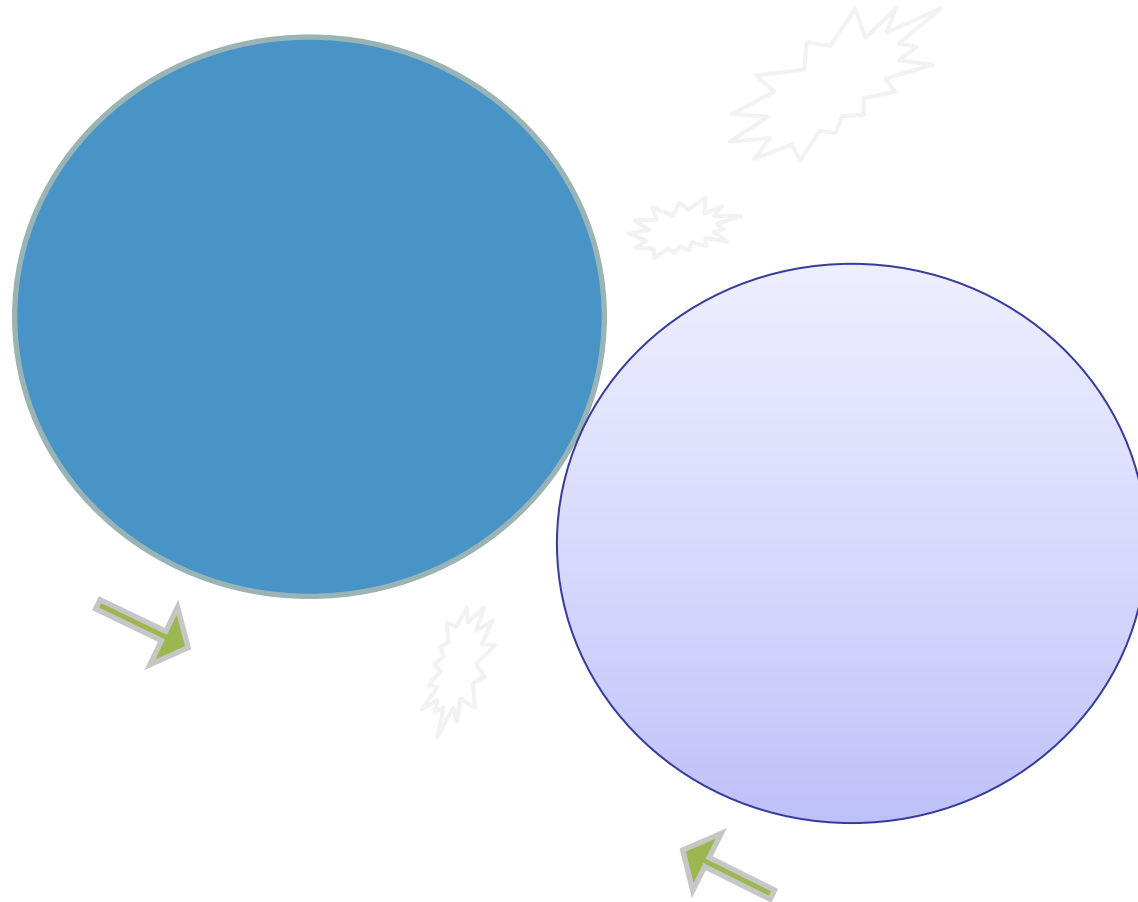


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KOLLIDIEREN



zusammenstoßen

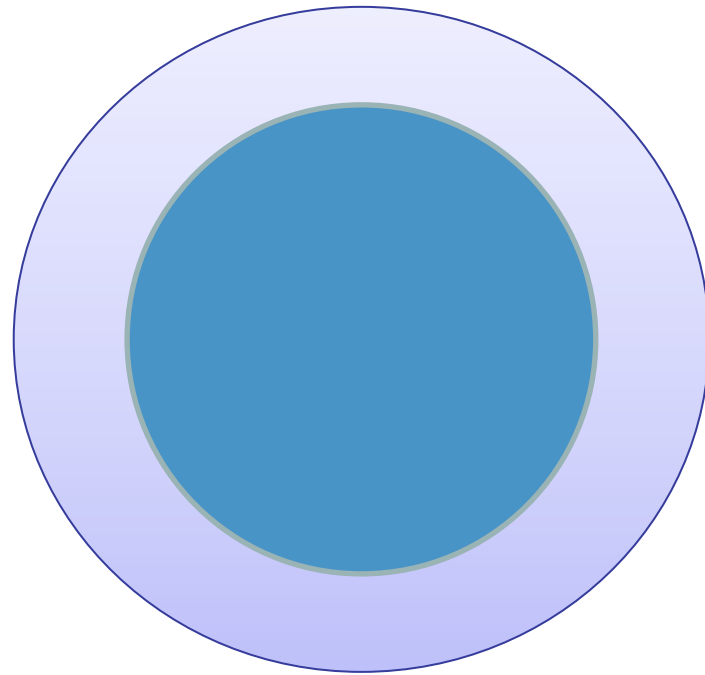
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TRANSPORTIEREN



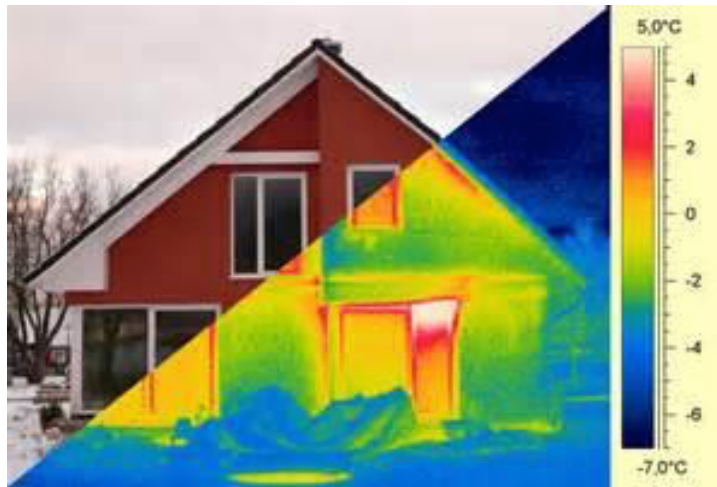
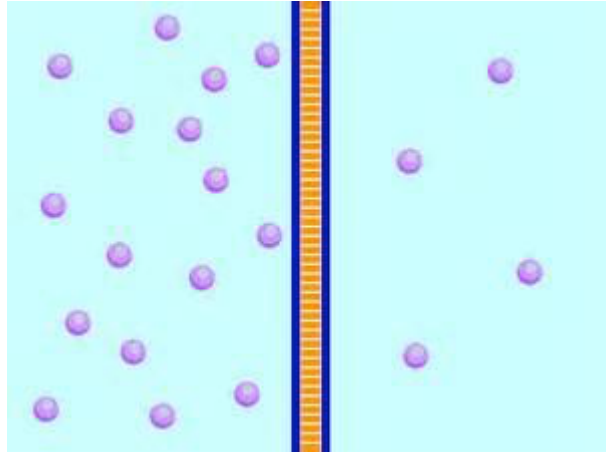
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TRANSPORTIEREN



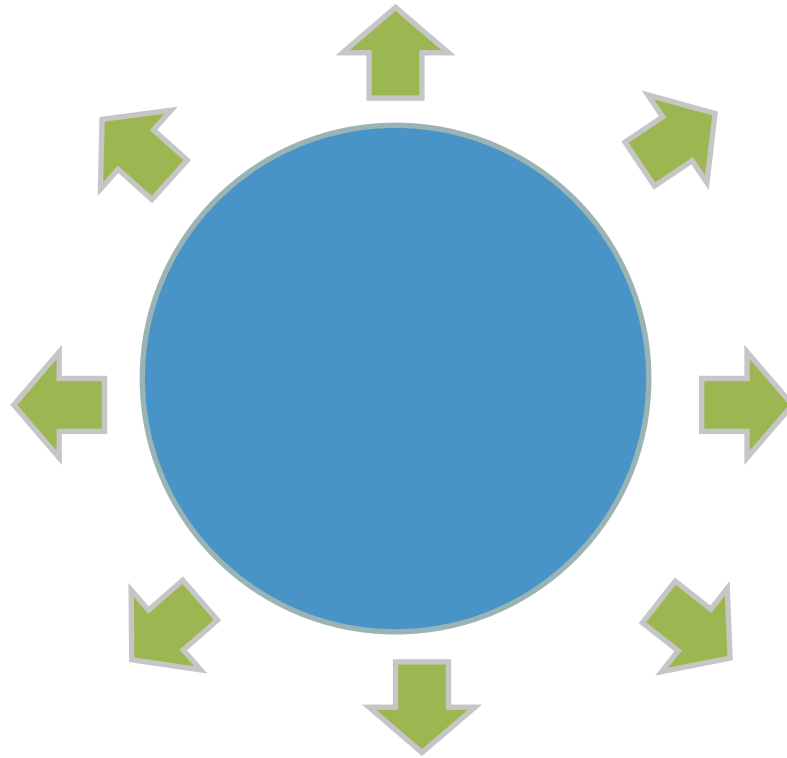
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DIFFUSION



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DIFFUSION



sich gleichmässig verteilen

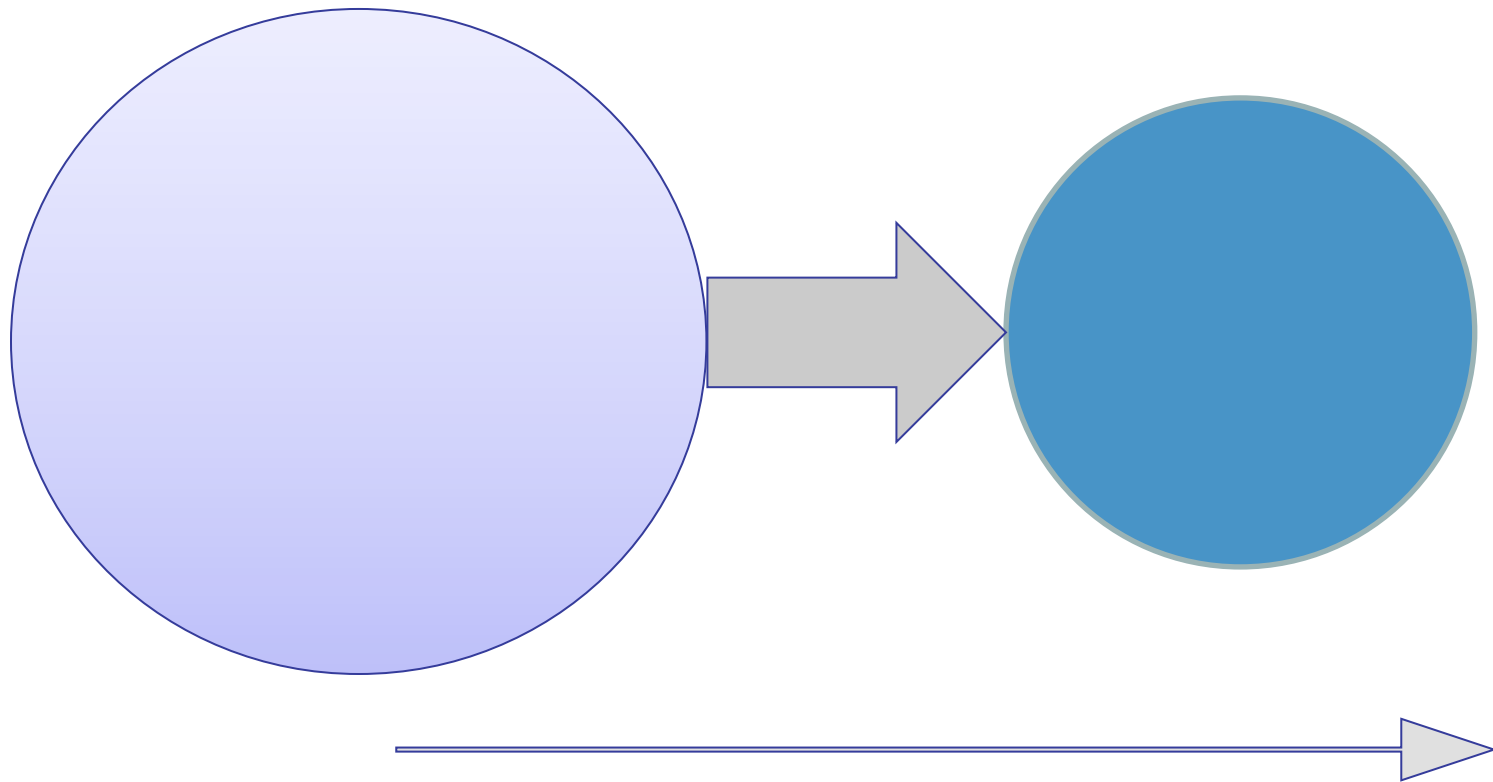
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SCHIEBEN / STOSSEN



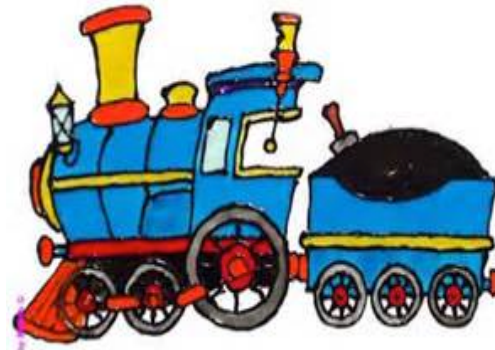
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SCHIEBEN / STOSSEN



n|w

ZIEHEN



n | *w*

ZIEHEN

